

Course Outcomes (CO) - Department of IT

Course Outcomes are narrower statements that describe what students are expected to know, and be able to do at the end of each course/subject. While the POs define the departmental outcomes, the COs are more oriented towards the subjects and are mostly defined by the faculties consulting higher authorities. The COs are more like statements that relate to the skills, knowledge, and behavior the students acquire as they go through a specific course within a program. They collectively contribute to the program outcomes. They are to be mapped to the POs, and not necessarily to a single one.

Course Outcomes from Semester 3 onwards are mentioned below

II Year/III Semester

Subject Name: Advanced Engineering Mathematics

Subject Code: 3IT1-01

| SUBJECT Course Outcomes | |
|--------------------------------|---|
| C01 | Compute the discrete and continuous random variables, probability distributions, expectations, moments, MGF, mean and variances. |
| C02 | Define and explain the different statistical distributions like Binomial, Poisson, Normal, Uniform, Exponential Distribution and to compute the method of least squares, correlation and regression |
| C03 | To apply the theory of optimization methods to develop and for solving various types of optimization problems. |
| C04 | To make aware of the linear programming problem by solving techniques theoretically as well as applications of Linear Programming problem. |
| C05 | To study the numerical interpolations for equal and unequal intervals, numerical differentiation, integration and solving ordinary differential equations by numerical methods. |

Subject Name: Digital Electronics

Subject Code: 3IT4-02

| SUBJECT Course Outcomes | |
|--------------------------------|--|
| C01 | Have a thorough understanding of the fundamental concepts and techniques used in digital electronics |
| C02 | To understand and examine the structure of various number systems and its application in digital design. |
| C03 | The ability to understand, analyze and design various combinational and sequential circuits. |
| C04 | Ability to identify basic requirements for a design application and propose a cost-effective solution. |
| C05 | The ability to identify and prevent various hazards and timing problems in a digital design. |

Subject Name: Data Structures & Algorithms

Subject Code: 3IT4-03

| SUBJECT Course Outcomes | |
|--------------------------------|---|
| C01 | Understanding the fundamental analysis and time complexity for a given problem. |
| C02 | Articulate linear & non data structures and legal operations permitted on them. |
| C03 | Applying a suitable algorithm for searching and sorting. |
| C04 | Understanding graph algorithms, operations, and applications and the importance of hashing. |
| C05 | Application of appropriate data structures to find solutions to practical problems. |

| SUBJECT Course Outcomes | |
|--------------------------------|---|
| C01 | Understand the requirement and benefits of object-oriented programming languages. |
| C02 | Understand basic concepts & structure of object-oriented programming language using C++. |
| C03 | Understand the memory management in object-oriented paradigm. |
| C04 | Understand and implement polymorphism using different ways such as function and operator overloading. |
| C05 | Learn and implement exception handling mechanism for robust software development in C++. |

| SUBJECT Course Outcomes | |
|--------------------------------|---|
| C01 | Identify, formulate, and solve complex engineering problems by applying principles of engineering, science, and mathematics. |
| C02 | Apply engineering design to produce solutions that meet specified needs with consideration of public health, safety, and welfare, as well as global, cultural, social, environmental, and economic factors. |
| C03 | Communicate effectively with a range of audiences. |

| SUBJECT Course Outcomes | |
|--------------------------------|--|
| C01 | Explain multi user Linux OS and its features |
| C02 | Interpret Linux Commands, Shell basics, and shell environments |
| C03 | Design and develop shell programs, communication, System calls |
| C04 | Handling installation of software for Linux based OS with source code management |

| SUBJECT Course Outcomes | |
|--------------------------------|--|
| C01 | Be able to design and analyze the time and space efficiency of the data structure. |
| C02 | Understand the concept of static & Dynamic memory management. |
| C03 | Be capable to identify the appropriate data structure for given problem. |
| C04 | Have practical knowledge on the applications of data structures. |

| SUBJECT Course Outcomes | |
|--------------------------------|--|
| C01 | Hands on practice of basic C++ syntax |
| C02 | Hands on practice of class, object and abstraction |
| C03 | Hands on practice of inheritance using class hierarchy |
| C04 | Hands on practice of function and operator overloading, Templates |
| C05 | Hands on practice of exception handling mechanism for robust software development in C++ |

Subject Name: Linux and Shell Programming Lab

Subject Code: 3IT4-23

| SUBJECT Course Outcomes | |
|--------------------------------|--|
| C01 | To experiment with various basic commands, redirection and input/output of UNIX based operating systems |
| C02 | To develop shell scripts for various built-in commands of UNIX |
| C03 | To experiment with fundamental concepts of programming like loops, conditions, operators etc specific to Shell Programming |
| C04 | To develop shell scripts to perform tasks varying from simple to complex level |

Subject Name: Digital Electronics Lab

Subject Code: 3IT4-24

| SUBJECT Course Outcomes | |
|--------------------------------|---|
| C01 | Understand different Number systems, Codes, Logic Gates, Boolean laws & theorems |
| C02 | Simplify the Boolean functions to the minimum number of literals |
| C03 | Design & implement different types of combinational logic circuits using Logic gates |
| C04 | Design & implement different types of sequential logic circuits using Flip Flops |
| C05 | Design & implement different types of Counters, Registers, and Programmable Logic Devices |

II Year/IV Semester

Subject Name: Discrete Mathematical Structure

Subject Code: 4IT1-01

| SUBJECT Course Outcomes | |
|--------------------------------|---|
| C01 | Understand the language of logic |
| C02 | Understand the concept of sets, relation, function and counting principle |
| C03 | Understand different terminologies and theorem of Graph Theory |
| C04 | Understand Algebraic Structures. |

Subject Name: Microprocessor and Interfaces

Subject code: 4IT4-02

| SUBJECT Course Outcomes | |
|--------------------------------|--|
| C01 | Basic understanding of 8085 microprocessor, timing diagram and memory mapping. |
| C02 | Understand ISA for 8085 and also How to design ISA for some other microprocessors. |
| C03 | Write basic program in assembly language and concept of other Programmable peripheral devices. |
| C04 | Interface I/O devices, interrupt controller and DMA. |
| C04 | Basic understanding of design ISA and further design their own processor. |

Subject Name: Theory of Computation**Subject Code: 4IT4-03**

| SUBJECT Course Outcomes | |
|-------------------------|---|
| C01 | Able to classify Language and Grammar in Type0, Type1, Type2 and Type3. Design the Grammar for given string or languages. |
| C02 | Able to design the FA, PDA and TM for given string and languages. |
| C03 | Able to convert PDA to CFG. Able to apply the pumping lemma for regular languages |
| C04 | Able to demonstrate that a grammar is ambiguous. Simplification of the CFG, representations of grammars in CNF and GNF. |
| C05 | Understanding the concepts of LBA, NP Complete and NP Hard. |

Subject Name: Database Management System**Subject Code: 4IT4-04**

| SUBJECT Course Outcomes | |
|-------------------------|--|
| C01 | Describe DBMS architecture, physical and logical database designs, database models, entity-relationship model. |
| C02 | Understand relational algebra, relational calculus importance and query writing |
| C03 | Apply Structured query language (SQL) for database definition, database manipulation, data control. |
| C04 | Understanding of normalization theory and apply it to normalize databases. |
| C05 | Understand various transaction processing, concurrency control mechanisms and database protection mechanisms. |

Subject Name: Introduction to Python Programming**Subject Code: 4IT4-05**

| SUBJECT Course Outcomes | |
|-------------------------|---|
| C01 | Know the Essential concepts of Python Programming and its real time use |
| C02 | Design algorithms and source code |
| C03 | Use of suitable data structure and logic for problem solving. |

Subject Name: Introduction to Java Programming**Subject Code: 4IT4-06**

| SUBJECT Course Outcomes | |
|-------------------------|---|
| C01 | Understand the features of Java such as operators, classes, objects, inheritance, packages and exception handling |
| C02 | Learn latest features of Java like garbage collection, Console class, Network interface, APIs |
| C03 | Acquire competence in Java through the use of multithreading, applets |
| C04 | Get exposure to advance concepts like socket and database connectivity |

Subject Name: Database Management Systems Lab**Subject Code: 4IT4-21**

| SUBJECT Course Outcomes | |
|-------------------------|---|
| C01 | Installation of Backend and front end |
| C02 | Writing DDL queries effectively |
| C03 | Writing advance DML queries in MySQL |
| C04 | Writing DCL queries, triggers and views |
| C05 | Developing a web-based or client server-based application |

Subject Name: Microprocessor and Interfaces Lab**Subject Code: 4IT4-22**

| SUBJECT Course Outcomes | |
|-------------------------|--|
| C01 | Ability to write assembly language program for data transfer and control instructions. |
| C02 | Ability to write assembly language program for Arithmetic calculation using register pair |
| C03 | Ability to Write assembly language program for interfacing with Programmable peripheral devices. |
| C04 | Assembly language programming for general purpose problems like traffic light controller, control the speed of step motor etc. |
| C05 | To make live projects using assembly language and interfacing with PPI and see outputs on CRO and other electronic devices. |

Subject Name: Python Programming Lab**Subject Code: 4IT4-23**

| SUBJECT Course Outcomes | |
|-------------------------|---|
| C01 | Demonstrate and understanding of programming language concepts |
| C02 | Identify and abstract the programming task involved for a given problem |
| C03 | Design and develop modular programming skills |
| C04 | Trace and debug a program. |

Subject Name: Java Programming Lab**Subject Code: 4IT4-24**

| SUBJECT Course Outcomes | |
|-------------------------|--|
| C01 | Implement the features of Java such as operators, classes, objects, inheritance, packages and exception handling |
| C02 | Design problems using latest features of Java like garbage collection, Console class, Network interface, APIs |
| C03 | Develop competence in Java through the use of multithreading, Applets etc |
| C04 | Apply advance concepts like socket and database connectivity, and develop project based on industry orientation |

III Year/V Semester**Subject Name: Microprocessor & Interfaces****Subject Code: 5IT3-01**

| SUBJECT Course Outcomes | |
|-------------------------|--|
| C01 | Be able to distinguish components of microprocessor and working of 8085 and also memory mapping in microprocessors. |
| C02 | Learn and understand codes and instructions related to microprocessor for programming 8085. |
| C03 | To learn advanced codes and programming styles using different techniques of instruction handling and memory management. |
| C04 | To learn and remember different peripheral devices that connect to 8085 and understand their working with former to get advanced usages. |
| C05 | To learn the applications of microprocessors in different advancements of communication. |

Subject Name: Compiler Design**Subject Code: 5IT4-02**

| Compiler Design Course Outcomes | |
|--|--|
| C01 | Discuss the major phases of compilers and use the knowledge of the Lex tool |
| C02 | Develop the parsers and experiment with the knowledge of different parsers design without automated tools. |
| C03 | Describe intermediate code representations using syntax trees and DAG's as well as use this knowledge to generate intermediate code in the form of three address code representations. |
| C04 | Classify various storage allocation strategies and explain various data structures used in symbol tables |
| C05 | Summarize various optimization techniques used for dataflow analysis and generate machine code from the source code of a novel language. |

Subject Name: Operating System**Subject Code: 5IT4-03**

| Operating System Course Outcomes | |
|---|---|
| C01 | Able to understand the fundamental concepts of operating system |
| C02 | Describe and analyze the memory management and its allocation policies |
| C03 | Apply different deadlock management techniques to handle the basic operating system resources |
| C04 | Understand file concepts, file structures and file management techniques |
| C05 | Able to understand and analyses the concept of Linux, Unix and time operating system. |

Subject Name: Computer Graphics and Multimedia**Subject Code: 5IT4-04**

| SUBJECT Course Outcomes | |
|--------------------------------|---|
| C01 | Be able to understand the scan conversion of mathematical objects like line, circle, ellipse and curve. |
| C02 | Be able to apply color fill algorithms on user defined objects that are modeled using polygons |
| C03 | Be able to implement two dimensional transformation operation on user defined objects |
| C04 | Be able to implement three dimensional transformation operations on user defined objects |
| C05 | Be able to understand basic illumination model and color models along with their suitable use |

Subject Name: Analysis of Algorithms**Subject Code: 5IT4-05**

| SUBJECT Course Outcomes | |
|--------------------------------|--|
| C01 | Learn to prove the correctness, using running time of algorithms in research and able to implement divide and conquer method with its complexity analysis. |
| C02 | Be able to understand concept of and implement greedy method and dynamic programming and use for problem solving. |
| C03 | Learn to use backtracking and branch & bound algorithms and various pattern matching algorithms implementation and their complexity analysis. |
| C04 | Be able to understand assignment problems and randomized algorithms and explore their applications. |
| C05 | Study and understand about problem classes and understand their concept for proving NP Complete problems and use it in research work. |

Subject Name: Computer Graphics and Multimedia Lab**Subject Code: 5IT4-21**

| SUBJECT Course Outcomes | |
|--------------------------------|---|
| C01 | Be able to understand the scan conversion of mathematical objects like line, circle, ellipse and curve. |
| C02 | Be able to apply color fill algorithms on user defined objects that are modeled using polygons |
| C03 | Be able to implement two dimensional transformation operation on user defined objects |
| C04 | Be able to implement three dimensional transformation operations on user defined objects |
| C05 | Be able to understand basic illumination model and color models along with their suitable use |

Subject Name: Analysis of Algorithms Lab**Subject Code: 5IT4-23**

| SUBJECT Course Outcomes | |
|--------------------------------|--|
| C01 | Implement sorting algorithms using divide & conquer approach |
| C02 | Implement problems using dynamic programming approach |
| C03 | Implement problems using greedy approach |
| C04 | Implement graph traversal algorithms |
| C05 | Learn & implement backtracking algorithm |

Subject Name: Advanced Java Lab**Subject Code: 5IT4-24**

| SUBJECT Course Outcomes | |
|--------------------------------|---|
| C01 | Be able to apply swing technology for development of Graphical User Interface |
| C02 | Be able to examine the JDBC code |
| C03 | Be able to write a code to perform communication between two java applications running on different system using RMI technology |
| C04 | Be able to use Apache tomcat server for running the JSP and servlet programs |
| C05 | Be able to implement and modify JSP and Servlet Programs which run on server side. |

Subject Name: Industrial Training**Subject Code: 5IT7-30**

| SUBJECT Course Outcomes | |
|--------------------------------|---|
| C01 | To enable students to learn basic concepts of project and production management |
| C02 | Demonstrate the interpersonal, communication skills and awareness in field related to the subject |
| C03 | Discussion & critical thinking about the topic of current intellectual importance |
| C04 | Develop interest towards research oriented field with ability to search the literature and brief report preparation |
| C05 | Demonstrate professionalism with ethics |

III Year/VI Semester

| SUBJECT Course Outcomes | |
|--------------------------------|--|
| C01 | Remember the fundamental concepts of digital image processing such as image acquisition, representation and image transform. |
| C02 | Apply different image enhancement techniques such as image transformation and histogram processing. |
| C03 | Understand and review image transform model, image restoration and applications of image filters. |
| C04 | Analyze the basic algorithms used for image processing and image compression. |
| C05 | Recapitulate the technique of edge detection, boundary descriptors, and regional descriptors. |

| SUBJECT Course Outcomes | |
|--------------------------------|---|
| C01 | Able to remember basic terminologies of machine learning |
| C02 | Able to understand workflow to apply machine learning algorithm |
| C03 | Able to apply supervised & unsupervised algorithm |
| C04 | Able to analyze or interpret results of algorithms output |
| C05 | Able to evaluate algorithms performance based on different datasets |

| SUBJECT Course Outcomes | |
|--------------------------------|---|
| C01 | Explaining the basic of computer architecture- classification, Basic computer data types and representation, micro-operations, Registers, Instructions, instruction cycle and design of basic computer. |
| C02 | Apply the basic concept of Assembly Language and understand Micro programmed control. |
| C03 | Outlining the organization of CPU, concept of instruction and arithmetic pipeline, vector processing including the RISC/CISC Architecture. |
| C04 | Checking how computer perform arithmetic operation. Demonstrate the basic knowledge of I/O mechanism, interfacing of I/O device with computer. |
| C05 | Identify the concept of memory organization and multiprocessors. |

| SUBJECT Course Outcomes | |
|--------------------------------|---|
| C01 | Explain the basic concept and evolution of artificial intelligence and intelligent agents |
| C02 | Formulate a problem as a particular type such as defining a state space for a search problem |
| C03 | Identify and distinguish problems that are amenable to solution by AI methods and which ai methods may be suited in solving a given problem |
| C04 | Analyze and apply different machine learning algorithms according to the type of problem. |
| C05 | Explain pattern recognition techniques and apply them for solving parametric and non-parametric problems |

Subject Name: Distributed System

Subject Code: 6IT4-06

| SUBJECT Course Outcomes | |
|--------------------------------|--|
| C01 | Understand various terminologies, system concept and architecture of distributed system. |
| C02 | Understand concurrent processes and programming and interprocess communication. |
| C03 | Understand distributed process scheduling and distributed file system |
| C04 | Understand concept of distributed shared memory |
| C05 | Understand distributed agreement and replicated data management. |

Subject Name: Cloud Computing

Subject Code: 6IT5-12

| SUBJECT Course Outcomes | |
|--------------------------------|--|
| C01 | To learn and understand the basics of Cloud computing. |
| C02 | Understanding the cloud Design and Infrastructure. Cloud computing service and deployment models. Programming languages and software used for developing cloud applications. |
| C03 | To understand virtualization and its role in cloud computing. |
| C04 | To understand the Cloud Computing Services and security issues. |
| C05 | To Study popular Cloud Platforms Available in market. Advance topics in Cloud computing. |

Subject Name: Ecommerce & ERP

Subject Code: 6IT5-13

| SUBJECT Course Outcomes | |
|--------------------------------|--|
| C01 | Understand the basic concepts and technologies used in the field of E-Commerce and analyze the impact of ecommerce business models and strategy. |
| C02 | Have the knowledge of the different types of E commerce activities. |
| C03 | Understand the use of Internet in developing E commerce facilities. |
| C04 | Understanding the use of portals and online publishing and advertising in ecommerce |
| C05 | Have the knowledge and understanding the use of XML and E-marketing tools and strategies. |

IV Year/VII Semester

Subject Name: Big Data Analytics

Subject Code: 7IT4-01

| SUBJECT Course Outcomes | |
|--------------------------------|--|
| C01 | C01: Able to define the concept of Big Data and their challenges with solutions. |
| C02 | C02: Able to explain and Analyze the Big Data using Map-reduce programming in Hadoop framework. |
| C03 | C03: Able to Understand the Hadoop data type for big data. |
| C04 | C04: Analyze pig architecture to made easier Hadoop programming |
| C05 | C05: Able to apply structure to Hadoop data with hive |

Subject Name: Big Data Analytics Lab

Subject Code: 7IT4-21

| SUBJECT Course Outcomes | |
|--------------------------------|---|
| C01 | Understand and implement basic data structure like linked list, stack, queue, set and map in java |
| C02 | Demonstrate knowledge of big data analytics and implement different file management task in Handoop |
| C03 | Understand map reduce paradigm and develop data applications using variety of systems |
| C04 | Analyze and perform different operations on data using Pig Latin Scripts |
| C05 | Illustrate and apply different operation on relations and databased using Hive |

Subject Name: Seminar

Subject Code: 7IT4-40

| SUBJECT Course Outcomes | |
|--------------------------------|--|
| C01 | Ability to choose latest & trending topics in field of engineering |
| C02 | Demonstrate the interpersonal, communication skills and awareness in the field to the subject. |

IV Year/VIII Semester

Subject Name: Internet of Things

Subject Code: 8IT4-21

| SUBJECT Course Outcomes | |
|--------------------------------|--|
| C01 | Explain the concept and application of internet of thing |
| C02 | Illustrate key technologies, protocol & standards in internet of things |
| C03 | Analyze trade offs in interconnected wireless embedded device network |
| C04 | Application of IOT in automation of commercial & real world examples |
| C05 | Design a simple IOT System comprising sensors, edge devices & wireless network connections involving prototyping, programming, and data analysis |

Subject Name: Software Testing & Validation Lab

Subject Code: 8IT4-22

| SUBJECT Course Outcomes | |
|--------------------------------|--|
| C01 | Understand & automation testing approach using JABuTi tool. |
| C02 | Analyse & discuss performance of different website using Jmeter |
| C03 | Describe & Calculate mutation score for various programs using jumble testing tool |
| C04 | Calculate the coverage analysis of programs using EclEmma tool |
| C05 | Generate test sequence and compare using Selenium tool for different websites. |

Subject Name: Disaster Management

Subject Code: 8IT6-60.2

| SUBJECT Course Outcomes | |
|--------------------------------|---|
| C01 | To be able to understand disaster related social issues. |
| C02 | Able to assess risk and vulnerability factors. |
| C03 | Understand various aspects of natural disasters. |
| C04 | Understand issues involved in manmade disasters. |
| C05 | Understand the role of management and production people in mitigating disaster. |

Subject Name: Project

Subject Code: 8IT7-50

| SUBJECT Course Outcomes | |
|--------------------------------|---|
| C01 | Present effective communication skills and relate engineering issues to broader societal content |
| C02 | Get capable of self education and clearly understand the value of achieving perfection in project implementation and completion |
| C03 | Ability to apply and explain basic concepts and broad principles of engineering project and production management |
| C04 | Able to write effective reports and design documents |
| C05 | Demonstrate professionalism with ethics and punctuality throughout project life cycle |